

# **U. S. Railroad Retirement Board**



## **Application Development & Acquisition Domain Architecture**

# **Application Development and Acquisition Domain Architecture Table of Contents**

<b>APPLICATION DEVELOPMENT &amp; ACQUISITION DOMAIN DEFINITION .....</b>	<b>4</b>
<b>DOMAIN TECHNOLOGY CATEGORIES .....</b>	<b>4</b>
<b>APPLICATION DEVELOPMENT &amp; ACQUISITION DOMAIN PRINCIPLES SUMMARY...</b>	<b>4</b>
<b>DOMAIN RELEVANT TRENDS.....</b>	<b>6</b>
<b>BACKGROUND OF APPLICATION DEVELOPMENT &amp; ACQUISITION RELATED TECHNOLOGIES AT THE RRB .....</b>	<b>8</b>
<b>DETAILED DOMAIN PRINCIPLES .....</b>	<b>11</b>
<b>DOMAIN PRINCIPLE 1- BUILD/BUY DECISION .....</b>	<b>11</b>
<i>All build/buy decisions will consider using existing systems and technology in whole or in part.</i>	<i>11</i>
<b>DOMAIN PRINCIPLE 2 – INDUSTRY STANDARDS.....</b>	<b>11</b>
<i>Where possible, give preference to industry-proven products with a significant market share and a stable or increasing client base.</i>	<i>11</i>
<b>DOMAIN PRINCIPLE 3 – PRODUCT CURRENCY .....</b>	<b>12</b>
<i>Maintain a reasonable level of currency with product releases.....</i>	<i>12</i>
<b>DOMAIN PRINCIPLE 4 - PRODUCTS AND TECHNOLOGIES.....</b>	<b>12</b>
<i>The RRB will be a “fast follower” in the evaluation, purchase and use of application development products and technologies.</i>	<i>12</i>
<b>DOMAIN PRINCIPLE 5 - BUSINESS REQUIREMENTS .....</b>	<b>12</b>
<i>Establish and prioritize business needs/requirements before proceeding with the purchase decision or to application design and development.</i>	<i>12</i>
<b>DOMAIN PRINCIPLE 6 - EXTENSIBLE DEVELOPMENT .....</b>	<b>13</b>
<i>Applications will be developed that enable adaptability to changes in business needs and technology.....</i>	<i>13</i>
<b>DOMAIN PRINCIPLE 7 – RAPID APPLICATION DEVELOPMENT .....</b>	<b>13</b>
<i>The RRB will favor application development methods and approaches that enable quicker delivery of required, essential functionality.</i>	<i>13</i>
<b>DOMAIN PRINCIPLE 8 - N-TIER DESIGN .....</b>	<b>14</b>
<i>Applications will be designed with a minimum of three distinct logical layers consisting of presentation, business rules and data access.</i>	<i>14</i>
<b>DOMAIN PRINCIPLE 9 - COMMON COMPONENTS.....</b>	<b>15</b>
<i>Applications will be developed by reusing existing components wherever practical. New components will be developed with reuse in mind.....</i>	<i>15</i>
<b>PRINCIPLE 10- VALIDATION PROCESS.....</b>	<b>15</b>

<i>Applications will be designed and developed to validate information as close to its source as possible.</i> .....	15
<b>PRINCIPLE 11 - QUALITY ASSURANCE</b> .....	16
<i>Objective feedback, such as IT metrics and survey results, on the quality of an application needs to be captured periodically and appropriately considered in assessing the ongoing success/acceptability of that application.</i> .....	16
<b>APPLICATION DEVELOPMENT PREFERRED DOMAIN DESIGN PATTERNS</b> .....	17
PATTERN 1 .....	17
<i>Component Development</i> .....	17
<i>System Development Life Cycle (SDLC)</i> .....	19
PATTERN 3.....	21
<i>Tiered Development</i> .....	21
<b>DOMAIN PARTICIPANTS</b> .....	23
<b>APPENDIX 1: DOMAIN GLOSSARY</b> .....	23
<b>APPENDIX 2: CONCEPTUAL TO DOMAIN PRINCIPLE MATRIX</b> .....	24

## ***Application Development & Acquisition Domain Definition***

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The Application Development and Acquisition domain has a two-fold purpose. Its mission includes the definition of high-level principles to be used to evaluate solutions to support business processes. This include the following components:

- To define principles used to guide us in making a decision whether to build, acquire or enhance an application system in response to existing or new business requirements.
- To define principles we will follow to acquire (i.e., buy or lease) and implement packaged (COTS) solutions. It also is responsible for defining the principles, technologies, standards and guidelines for how applications interact and are designed, developed. This enables a high level of system integration, reuse of components, rapid deployment of applications and high responsiveness to changing business requirements.

Our focus is to define principles that enable consistent, high quality development across Application Developments.

High quality systems are efficient, accurate, maintainable, extensible, flexible, scalable and compatible.

### ***Domain Technology Categories***

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- Administrative
- Programmatic
- Languages
- Software Testing and Debugging Tools
- Report Writer Tools
- Multimedia (for CBT)
- Forms Software
- Development Methodologies
- Change Management Software (Repositories)
- Project Management
- Document Management
- Imaging and Document Workflow
- Process Modeling
- PC/Web Development Tools
- COTS Products Integrated Into Developed Applications

### ***Application Development & Acquisition Domain Principles Summary***

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1. **Build/Buy decisions:** All build/buy decisions will consider using existing systems and technology in whole or in part
2. **Industry Standards:** Where possible, give preference to industry-proven products with a significant market share and a stable or increasing client base.
3. **Product Currency:** Maintain a reasonable level of currency with product releases.
4. **Products and Technologies:** The RRB will be a “fast follower” in the evaluation, purchase and use of application development products and technologies
5. **Business Requirements:** Business needs/requirements must be established and prioritized before proceeding with a purchase decision or to application design and development.
6. **Extensible Development:** Applications will be developed that enable adaptability to changes in business needs and technology
7. **Rapid Application Development:** Application development methods and approaches that enable quicker delivery of required, essential functionality will be favored.
8. **N-Tier Design:** Applications will be designed with a minimum of three distinct logical layers consisting of presentation, business rules and data.

9. **Common Components**: Applications will be developed by reusing existing components wherever practical. New components will be developed with reuse in mind.
10. **Validation Process**: Applications will be designed and developed to validate information as close to its source as possible.
11. **Quality Assurance**: Objective feedback, such as IT metrics and survey results, on the quality of an application will be captured periodically and appropriately considered in assessing the success/acceptability of that application.

## ***Domain Relevant Trends***

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- Timely availability of information (24x7x365) - Increasingly, customers of private industry and government organizations expect timely availability and access to specific, dynamic information and tools.
- No downtime on systems - Internet services and work-at-home programs demand greater availability of systems. Our customers and staff must be able to rely upon our systems to make the services they require available and reliable.
- New presentation and access -The government-wide mandate that services be made available to citizens in as many venues as possible dictates that we learn about and implement up to date presentations of our services and data.
- New security implications - Security requirements are being defined as rapidly as new methods of presenting and collecting data are developed. Changes in the law and other mandates that we must meet have security aspects.
- One and done (client services) - The RRB intends to make it possible for a customer to complete as many governmental transactions as possible in one effort.
- Increased communication - New methods of communication and system design require more frequent and more thorough communication between system owners, users and developers. In addition, the RRB's communications with our constituency must be clear and understandable.
- Faster development/modification - Shorter business cycle times and the success of some organizations in responding to change in the business cycle raise customers' expectations of speed in processing.
- Greater collaboration among RRB organizations and external organizations (Treasury, SSA, Railroads, Unions) - Partnerships are the current model for working relationships with other organizations. This concept implies greater communication, coordination and cooperation, understanding each other's goals and strategies and working toward mutual success.
- Increasing number of development tools – Throughout the IT industry, there is a proliferation in the number of development tools providing new or increased functionality.
- Increasing complexity - Interfacing across Application Developments, providing multiple choices of service venues and reducing paperwork create complex situations. Contention is created trying to achieve all of these goals.
- New and emerging technology standards - XML and Microsoft.Net appear to be emerging development “standards” both in private industry and government organizations, particularly for Web-based development.
- Government Paperwork Elimination Act (GPEA) – The RRB, along with other federal agencies, is required by GPEA to provide services to its customers via the Internet by October 2003.
- Telecommuting - Federal agencies are required by Public Law 106-346 to establish a work at home program for 25% of the federal workforce.

- Web-based applications – The deployment of the Internet has spawned a number of new technologies for developing applications that can operate on this new Application Development. Delivery systems based on IBM 3270 architectures are not easily adapted to this environment.
- Redesign of legacy applications – Because of the requirement that agencies externalize operations for public use, applications designed for internal use must be re-designed to enable direct interactions with the public.
- Use of middleware – This technology arose to facilitate communication between heterogeneous Application Developments that now exist.
- Retirement and Survivors Improvement Act – The need to make applications changes to legacy systems, if the Act is passed, will require resources that would have been assigned to implementing newer technology.
- Section 508 of the Americans with Disabilities Act - Recent legislation and government regulation, such as Section 508, will require RRB systems to incorporate additional considerations into applications design beyond user requirements. These may impact the way RRB gathers requirements and designs applications.
- Push for purchased and contracted software development – In March 2001 OMB directed agencies to compete by October 2002 at least 5 percent of government jobs considered commercial in nature.
- Design and development moving to distributed environment – The IT industry is rapidly developing software techniques that implement application processes across multiple servers and Application Developments, where functions are performed on multiple networked based computing devices.
- Expectation that RRB will exploit newer technologies – The impetus for the RRB to exploit newer technologies, while not driven by the marketplace, is driven by the rising expectations of customers that are aware of other agency's technological advances.
- Moving toward reusable components – As is happening elsewhere in the IT world, RRB mainframe and PC developers have efforts underway to code modules that can be used by multiple applications.
- Budget constraints and limitations
- Aging and decreasing workforce
- Increasing move to alternative platforms
- Greater push to make government more accessible
- Greater customer choice in ways to interact with RRB (Web, IVR)
- Increasing use of supplemental services (outsourcing, contracts)
- Increasing pressure to use commercial sources
- Increasing emphasis on improved financial management
- Greater number of vendor/product offerings in certain business areas
- Impact of vendor/product lifecycle from infancy through maturity
- Shifting partnerships/ownerships among vendors
- Increasing speed of technology evolution
- Increase in cross-servicing among government agencies (fee-for-service agreements)

## ***Background of Application Development & Acquisition Related Technologies at the RRB***

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The need for a new application on either the administrative or programmatic side of the agency arises from business requirements that must be met. These requirements may be:

- the result of finding a solution to a problem (increasing productivity, improving customer satisfaction);
- imposed by mandate (legislation or directive); or
- required by another governmental entity.

The initial phase of a project involves defining the full set of business requirements in enough detail to evaluate possible solutions. The process of defining the problem and investigating possible solutions must take into account the following factors:

- ✓ When the solution must be implemented;
- ✓ The availability of resources (staff and dollars);
- ✓ Existing processes which can be used in part or in whole;
- ✓ Existing technology (both internal and external); and
- ✓ Existing off-the-shelf products.

Each alternative should be clearly defined and describe how it meets the business and technical objectives. Proposed solutions often include alternatives between in-house development of specialized programs and procurement of packaged software. Estimated costs and development timeframes are provided for each alternative. If projected costs are expected to exceed 1% of the agency's fiscal year information technology obligations, a cost-benefit or a cost-effectiveness analysis is required.

The RRB relies heavily on computer applications, developed for the most part by RRB programming staff, to support its core business operations. Since the 1960's, the RRB's catalog of core business applications has grown to over 160 systems, each written to support specific areas of the agency's mission. Aside from a number of administrative PC based applications, most applications were designed to operate on IBM compatible mainframes, located at RRB headquarters, a series of which the RRB has owned over the years. These mainframe applications have no portability to other Application Developments and limited potential connectivity to applications written for the PC or Internet.

The technology that we used for these core processes was considered state-of-the-art until the early 1990's. It was based on procedural programming languages such as COBOL and CA-ADS/O; networked, non-relational databases (CA-IDMS); IBM 3270 data presentation; and batch job operations that process transactions queued from daily business activity. Presently, we continue to automate manual processes by building applications that depend on this model and the related tools that support it.

These legacy applications perform their functions effectively; however, they do not all do so efficiently. They require a significant investment in maintenance, support and operational resources. They evolved over many years, reflecting the capability of the tools of the time as well as the unstructured methods by which we initiate and manage many of our automation initiatives. Enhancements were implemented incrementally, limited by funding and other resource constraints. As a whole, they do not benefit from an efficient "architected" blueprint or design.

The underlying batch operating structure of RRA and RUIA daily, monthly, and annual processing cycles that evolved in the 1960's remains in effect today. The technological enhancements that were

implemented since then improve the way data is captured, processed and presented (use of online 3270 applications rather than forms based data entry) and the way data is stored (mainframe databases rather than flat tape files). These improvements have enhanced employee productivity significantly despite some inherent inefficiency.

The inter-relationships between many of our applications can be characterized as monolithic rather than integrated. Although there have been some improvements in recent years in the way applications communicate, many daily application programs still obtain services from related programs via interconnecting flat files. This design introduces inherent delays.

Recently we have begun to address the technical problems of integrating new PC, LAN, and WEB technologies with these legacy applications for the purpose of servicing core business operations. Our goal clearly is to take advantage of these technologies to enable our core systems to improve service delivery. However, because of the complexities of our legacy systems and their limited adaptability to the new technologies, this will prove to be challenging. It is important to note that we have made important advances in applying the new technology to work processes that are external to but play a supportive role for our core systems. Many PC applications have been developed to help RRB employees accomplish their tasks such as in work tracking and other office functions. The introduction of an imaging system and its associated workflow management software offers significant potential. However, integration of these systems with mainframe operations has been limited because of incompatibilities that must be overcome. Nevertheless, the insights and experience gained from PC development will aid us in solving the technical problems.

The challenges we face are more than merely technical. We will contend with inertia from our past. Our legacy applications were built for use by RRB employees and depend on their expertise to accomplish their functions. Integrating WEB based applications with these systems will raise issues about their suitability for use by our railroad public. The functions that the legacy applications perform are woven into the fabric of our organization's daily operations. The difficulty of abstracting these functions in order to write smarter systems will influence our ability to adapt the applications to a different environment. For the most part, our automation initiatives and the application systems they produced mirror rather than re-engineer the manual work processes they replaced. Integrating the new technology into our environment will cause us to re-think how we do our work. Finally, the work patterns that we employ in performing our application development tasks will need to change. We face the expectation of more rapid delivery of software product than in the past.

Although our long-term goal may be the replacement of our legacy applications, for the near term, we face the challenge of advancing application development approaches that can leverage the strengths of our legacy systems and integrate them with the new capabilities of new technology. The key word is integration. Whole scale replacement or re-engineering of legacy applications is infeasible: it would be extremely risky and cost prohibitive. We must develop strategies that maintain acceptable performance of existing applications while we exploit the advantages of object oriented languages, networked Application Developments, more rapid development methodologies, and new types of service delivery approaches. Accordingly, the objective of the Applications Development Domain is to develop guiding principles that can transition us from our current state to our target Applications Development Architecture. Whereas the agency has greatly strengthened its information infrastructure with respect to networks, PC desktops, office application suites, server hardware, e-mail, and other productivity tools, little progress has been made thus far in applying the new technology to the software that services our core business processes.

Accordingly, the principles that follow in this document were developed with these issues in mind. They emphasize that a number of key ideas are important in this endeavor:

- Business needs drive the use of technology—not the other way around;
- Adaptability in software design matters—components, reuse and logical layering of functions is paramount if we want to integrate the old with the new;
- Data integrity is a key consideration in application design;
- More rapid production of software products is important when adjusting to change;
- Vigilance in assessing technology developments is required to remain effective;
- Quality is not an after-thought, but part of every stage in the application development process.

## **Detailed Domain Principles**

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### **Domain Principle 1- Build/Buy decision**

**All build/buy decisions will consider using existing systems and technology in whole or in part.**

Rationale:

- Don't reinvent the wheel
- Get more benefit out of existing investments
- Cost savings
- Product is proven (has been tested)
- Reduction of learning curve (in some instances)
- May lead to a quicker implementation time

Implications:

- May be developer resistance to reuse versus new opportunity for creativity
- Need to know existing product and module base
- Need for more precise documentation of capabilities at the module level
- Need for effective communication about common resources
- Impact of errors get compounded
- Need to coordinate with a greater number of stakeholders in the change process
- Investigate the existence of Administrative applications within other agencies before making the build/buy decision
- Similar Programmatic processes existing in other agencies or institutions generally do not fit our specific requirements

### **Domain Principle 2 – Industry Standards**

**Where possible, give preference to industry-proven products with a significant market share and a stable or increasing client base.**

Rationale:

- Establish a long term relationship with the vendor
- Learn more about the product
- Build skills related to the product
- Have greater ability to share product knowledge
- Ongoing technical support and product upgrades
- Online support via the Web
- Hopefully fewer problems
- Greater likelihood of compatibility with other products
- Greater likelihood of vendor consulting support if necessary

Implications:

- Risk of missing the “next big thing” – opportunity cost
- May lead RRB to stay with certain technologies too long
- Need to provide resources for User Group participation or other means of vendor feedback
- Increased probability of being able to participate in cross-servicing programs with other agencies (fee-for-service transactions)

### **Domain Principle 3 – Product Currency**

#### **Maintain a reasonable level of currency with product releases.**

##### Rationale:

- Ensure product functionality
- Take advantage of new features and fixes
- Avoid large staff demands to “catch-up” with current technology

##### Implications:

- Need to consider staff and money availability
- Changes may require user and/or system administrator training
- Need to be aware of release availability/versions

### **Domain Principle 4 - Products and Technologies**

#### **The RRB will be a “fast follower” in the evaluation, purchase and use of application development products and technologies.**

##### Rationale:

- We want to be leading, not “bleeding”, edge with emerging technologies to avoid waste inherent in inadvertent “beta testing” of products that are presented as production versions.
- We want to avoid forcing agency-wide adoption of products that have not gained acceptance by the IT community at large and, thus, have uncertain life cycles and support.
- Timely adoption of new technologies better supports business needs.
- The rapid rate of change in information technology requires us to keep pace.
- We must meet the expectations of the RRB public and external entities (railroads, other agencies).
- Allows RRB to be proactive rather than reactive to new technologies.
- May make RRB a more attractive employer and aid in retention of existing IT staff since their skills sets will be more up-to-date.

##### Implications:

- Requires an environment to evaluate the new tools and how they work within the RRB infrastructure that may impact the Platform domain (storage, set-up, interconnections...).
- Technologies may be less reliable in earlier releases.
- Responsibilities for monitoring products in current use at the RRB must be assigned.
- Responsibilities for monitoring and recommending emerging application development technologies must be assigned.
- Funding will influence the degree to which the RRB can execute this principle.

### **Domain Principle 5 - Business Requirements**

#### **Establish and prioritize business needs/requirements before proceeding with the purchase decision or to application design and development.**

##### Rationale

- By avoiding design issues in requirements, business needs have greater clarity.
- Developers are better able to decide the appropriate tools and technologies considering the enterprise wide technical architecture.
- Better chance of meeting user needs, especially the most important requirements if we establish mandatory vs. desirable requirements.
- The user will realize benefits more quickly because developers will be able to be more efficient (less rework, waste of developer time).

Makes component development and reuse more likely because we will be better able to identify applicable existing components with the same or similar functionality.  
Mandatory versus desirable requirements breakdowns aid in the evaluation process  
Delineating the requirements may help to determine how well the purchase meets the overall architecture requirements  
The more that is known about user/RRB needs, the better the chance of meeting those needs

#### Implications

RRB must revise service request procedures.  
Project teams will spend more time in requirements phase.  
RRB must train users in identifying requirements and establishing priorities.  
RRB must train developers in evaluating requirements and in considering the ability of existing components to meet the requirements.  
User and developer must communicate earlier and more frequently throughout development.  
High priority requirements must be included in the initial rollout with lower priorities designated for later phase(s).  
Need to communicate changes/ "new stuff" – avoid surprises  
Greater likelihood of spending more time in requirements  
User and purchaser must communicate earlier and more frequently throughout the acquisition process  
There is a possibility of not finding anything to meet RRB needs

### **Domain Principle 6 - Extensible Development**

**Applications will be developed that enable adaptability to changes in business needs and technology.**

#### Rationale

The maintenance burden will be eased.  
Leads to shorter development times for later changes.  
Encourages modular design and consequent reuse of components.  
Helps avoid any solutions that are not compatible with architectural direction.  
May extend viability of associated tools and products.

#### Implications

Developers must keep up-to-date with technology development.  
Requires RRB modernize development skill sets in anticipation of business needs and new technologies, allowing developers to "experiment" with the new knowledge.  
Requires better communication of business and technology trends between users and IT staff  
The initial development of an application will take longer.  
May push RRB to choose an alternative product or technology rather than the "best of breed" to address a particular issue.

### **Domain Principle 7 – Rapid Application Development**

**The RRB will favor application development methods and approaches that enable quicker delivery of required, essential functionality.**

#### Rationale

Helps us focus on the most essential requirements first  
Provides a better chance of successfully producing a useful product sooner by implementing essential functionality first.

Allows reassessment and modification of requirements without significantly impacting cost and schedule.

Meets user expectations for speed of delivery thereby providing positive reinforcement to users and developers.

#### Implications

Might have to consider a different System Development Life Cycle (SDLC) model or apply our current SDLC differently.

Requires closer cooperation between users and developers in requirements and design.

Requires more diligence in documentation.

Need to employ "self-documenting" tools.

Requires strong project management practices due to the iterative approach.

Requires training for users and developers.

May produce modular/phased deliverables.

### **Domain Principle 8 - N-Tier Design**

#### **Applications will be designed with a minimum of three distinct logical layers consisting of presentation, business rules and data access.**

##### Rationale

Facilitates reuse by causing functionality/services to be defined more discreetly in components.

Facilitates changes to one layer without impacting others or the addition of new functionality/service, including the addition of another layer/tier.

Promotes greater consistency in applications design since unique logic will most likely be found in the business rules layer.

Enables conversion to web (or other new/unknown) technology.

Promotes greater consistency in applications design since unique logic will most likely be found in the business rules layer.

Produces greater accuracy because functions/services will be centralized in the application and more easily analyzed and tested. Separation of data and business rules will more readily reveal errors and help to isolate them.

Complies with industry best practices.

##### Implications

Might require us to develop new types of interfaces to legacy systems.

There may be more than 3 layers (e.g. security, middleware, persistence layer, control).

Requires a more structured approach to development and defining requirements.

Boundaries between layers must be carefully defined.

Using tiers will by nature have some impact on performance. We will need to consider this impact when designing and testing applications to ensure that functionality is not impaired.

Developers and definers of business rules must be trained in separating the layers and new testing techniques. The accuracy of the layering must also be tested.

Helps users focus on requirements before design.

May lead to division of labor among developers along the layers/tiers.

Eases application audit and encourages focus on quality.

Eases maintenance.

### **Domain Principle 9 - Common Components**

**Applications will be developed by reusing existing components wherever practical. New components will be developed with reuse in mind.**

#### Rationale

Reduces overall complexity of the RRB technology environment by promoting standardized systems interfaces and greater consistency of common functionality/services.

Reduces cost of maintenance and rewrites by minimizing redundancy across various applications that require the same function/services or within an application that uses a function/service multiple times.

Reduces subsequent development time due to reuse of components.

Increases accuracy because all applications will deploy the same tested, proven functionality (components) instead of each application rewriting the functionality/service for their own use.

Allows for faster response to business rule changes that impact multiple applications because changes will only be made in one place.

Common components will be designed to allow change to the component without impacting existing users.

#### Implications

At a minimum, "component" includes interfaces, modules and objects.

Security implications must be considered

Initial development of common components will be complex and time-consuming

Must develop a commonly available repository to list all common components, their functions and how to access them

Must develop and follow a consistent naming convention

Must define and publish listings and methods of calling common components

Must provide training in methods of building common components

An error in shared modules has greater impact

More coordination among stakeholders needed to develop and implement

Existing use must be considered when changing common components

Must establish authority to change common components and business rules

### **Principle 10- Validation Process**

**Applications will be designed and developed to validate information as close to its source as possible.**

#### Rationale

Promotes greater data accuracy by revealing the error when the source data is fresh.

Promotes faster data problem correction.

Limits exception processing after the initial editing.

Allows transaction processing to complete more quickly because the data has been cleansed as early in the process as feasible.

Provides greater likelihood of successfully completing processing.

Provides a high degree of confidence in reporting and analytical processing output.

Data can be shared and integrated (appropriately) across the RRB.

#### Implications

The steward of data is responsible and accountable for its integrity

Central accessible repository of validation rules must be created

Data owners, users and stewards must agree on what the edit/validation rules are and who is authorized to change them (refer to DATA/OBJECT DOMAIN)

Data owners and stewards must define and document their data (refer to DATA/OBJECT DOMAIN)  
Common edit routines must be used to ensure data consistency and integrity  
Revalidation is mandatory when data has been transformed or received from an un-trusted source

### **Principle 11 - Quality Assurance**

**Objective feedback, such as IT metrics and survey results, on the quality of an application needs to be captured periodically and appropriately considered in assessing the ongoing success/acceptability of that application.**

#### Rationale

Assures that we are producing quality products both from a usability/business effectiveness perspective as well as through the use of IT efficiency measures.  
Provides objective measurement of how well applications are designed, function and meet the EA principles.  
QA feedback can be used as a mentoring tool for systems development and user/owner/stewards in defining requirements and testing.  
Using the feedback throughout the development life cycle helps build better systems by helping identify previously unidentified requirements or clarifying priorities.  
Ongoing query and analysis of the feedback helps determine the need for upgrade and replacement of systems.  
Improves relations with users by providing a channel for feedback/venting.  
Ongoing quality assurance efforts can aid in measuring efficient use of agency resources.

#### Implications

Feedback must be filtered and analyzed using a consistent process and set of criteria.  
Need to establish measurable success factors in cooperation with stakeholders.  
Feedback will help develop best practices and will enable benchmarking.  
Need metrics to measure quality.  
Need QA function, which may require an organizational change.  
Need tools to support the QA function.  
Responsibility for addressing QA findings/recommendations needs to be assigned.  
Multiple sources of feedback will be considered (e.g. operations, users, developers, metrics).

**Pattern 1**

**Component Development**

**Purpose**

To provide direction for creating discrete units of reusable software that provides a specific service or logically grouped services

**Applicability**

Create discrete units of reusable software when:

- A service could be used by other applications;
- A service will be used multiple times within an application;
- A standard interface into a business service is desired. There can be many services that are combined to provide a business service within a component. Each of these services could be accessed directly;
- A service is subject to frequent change;
- A tiered architecture is desirable
- And, for changes to existing systems to build new components, stakeholders agree on any impact on the timely completion of the project

**Assumptions**

Use of Component Design assumes:

- Interrelated rules can be effectively captured and combined to define a service within a component
- Business rules owners agree on the rules
- In developing components for reuse opportunity must be granted for iterative development until skills in defining common requirements are achieved.

**Structure Overview**

None at this time

**Detailed Pattern Description**

The details of this pattern will be developed as part of the “to be” architecture.

**Benefits**

Reduces overall complexity of the RRB technology environment by promoting greater consistency of common functionality/services and standardized systems interfaces  
Reduces cost of maintenance and rewrites because changes will only be made to the common component instead of having to change each application  
Minimizes redundancy  
Increases accuracy because we avoid the risk of having multiple modules perform the same function differently  
Allows for faster response to business rule changes  
Common components will be designed to allow change to the component without impacting existing users

After initial development, meets user expectations for speed of delivery by reducing subsequent development time due to reuse of components, thereby providing positive reinforcement to users and developers

Allows developers to focus their creativity on unique processes rather than repetitive business functions

### **Consequences**

When revising an existing system, converting functions to modules may take longer

Initial development of components may take longer

Error in the component has greater impact

Duplication of effort can occur if components are created but not reused

Development staff will need training on component

There may be system performance impact

### **Related Patterns**

Tiered Development

### **Known Uses**

Internet services project (Scott Palmer)

PREH edit modules (Melissa Mickelberry)

## **System Development Life Cycle (SDLC)**

### **Purpose**

To direct the choice of an SDLC model that is appropriate to the type of project

### **Applicability**

Apply the SDLC pattern to all development regardless of Application Development or extent of development effort. The pattern applies to agency and contractor staff.

### **Assumptions**

Sufficient information is available at project definition to determine the most advantageous model to use.

### **Structure Overview**

## ***UNDER DEVELOPMENT***

### **Detailed Pattern Description**

Consider:

- Iterative, spiral and linear examples
- Emergency fixes
- Small jobs
- Equivalent life cycles proposed by contractors
- Testing
- QA

### **Benefits**

1. Provides standardization for all development work
2. Formalizes current practice for small projects
3. Shortens the life cycle where appropriate
4. Establishes the division of duties
5. Provides controls that are appropriate to the scope of the project
6. Makes development more efficient and effective

### **Consequences**

1. Misuse of models
2. If requirements change mid-stream, the model may not be the best fit.
3. Training will be required in the use of the models and the pattern.
4. Conflict may arise among stakeholders over the choice of the model.
5. Initial implementation may cause confusion and slow progress

**Variations**

Under development

**Related Patterns**

Under development

**Known Uses**

Under development

### **Pattern 3**

## **Tiered Development**

### **Purpose**

Divide systems into tiers that reduce complexity and facilitate reuse, integration, flexibility and division of labor

### **Applicability**

- Use tiered development for all new developments
- Consider tiered development for maintenance changes depending on extent
- Consider converting legacy systems to tiered development if the agency plans on investing in the application

### **Assumptions**

It is assumed that:

- Some level of partitioning of the application is possible
- Tools and infrastructure allow tiered development

### **Structure Overview**

***UNDER DEVELOPMENT***

### **Detailed Pattern Description**

*Under development*

### **Benefits**

1. Separation of duties; simultaneous development of tiers may be possible
2. Facilitate Reuse
3. Easier and quicker changes to one layer without impacting others
4. Greater consistency in applications design
5. Enables conversion to web (or other new/unknown) technology
6. Promotes better management of data and information as enterprise-wide assets
7. Greater accuracy
8. Complies with industry best practices
9. Facilitates flexible system partitioning; individual layers can be implemented on more than one server

### **Consequences**

1. Could reduce system performance
2. Major paradigm shift in RRB requirements definition
3. Training in tiered design will be required for users and developers

**Variations**

Under development

**Related Patterns**

Under development

**Known Uses**

Under development

## ***Domain Participants***

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**Domain Team Leader:** Bob Kinsella (Alternate; Jim Balla)

**Line of Business Representatives:** Elayne Schempp, Reginald Wiedman, Paul Ahern, Jim Verplaetse

**Domain Participants:** Thomas Kolavo, Kristofer Garmager, Frank Cassarino, Pat Gale, Les Gunther, Patricia Henaghan, Shannon O'Hara

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## ***Appendix 1: Domain Glossary***

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<b>Term</b>	<b>Definition</b>
N-Tier	In the multi-tier (or N-tier) model, separate software layers are defined to perform discrete logical functions. For example, in a PC/Server environment an application server is used to manage the business logic (e.g. a COM object programmed to compute a specific PIA), a database server handles access logic, and the desktop computer and browsers handle the presentation logic. This structure provides for a business tier, a data tier, and a presentation tier. The logical separation of the tiers allows for simple, straightforward modifications to each of the tiers without undue impact on the others.
Data/Information	Data can be considered as raw facts, numbers or identifiers which become information when interpreted in the context of the use of the data.
"As close to the source as possible"	Editing data "as close to the source as possible" means editing data whenever it is created or modified. The same piece of data may need to be edited more than once. For example, "monthly check rate" may be created in ROC or SURPASS, and should be edited there. It will be passed on to the Daisy system, where it may be changed to subtract Medicare. Because it has been changed, it should be edited in the Daisy system. It then goes to the Tax system, where it may be changed again to subtract taxes. The source of the change, the Tax system, should edit the field. Subsequent systems, such as PREH, which do not alter the data, should not have to edit if the previous systems have all done their editing appropriately.

**Appendix 2: Conceptual to Domain Principle Matrix**

		<i>Relationship Between RRB's Domain Principles And Conceptual Architecture Principles</i>																								
<i>Domain Principle</i>	<i>Conceptual Architecture Principles</i>																									
	C A 1	C A 2	C A 3	C A 4	C A 5	C A 6	C A 7	C A 8	C A 9	C A 10	C A 11	C A 12	C A 13	C A 14	C A 15	C A 16	C A 17	C A 18	C A 19	C A 20	C A 21	C A 22	C A 23	C A 24	C A 25	
D-1										X	X		X							X						
D-2				X						X							X				X					
D-3				X							X	X														
D-4				X					X	X			X					X					X			
D-5		X	X	X						X												X	X	X		
D-6				X	X	X						X						X	X							
D-7					X				X			X														
D-8					X	X	X		X					X				X								
D-9					X	X	X					X		X				X			X					
D-10							X	X																		
D-11																		X				X			X	

**Conceptual Architecture Guiding Principles:**  
 1. Use guidelines consistent with the Federal Enterprise Architecture. 2. Support a single Enterprise Wide Technical Architecture (EWTA).  
 3. IT projects are to be consistent with the Enterprise Architecture. 4. Business processes drive technical architecture. 5. Reduce integration complexity. 6. Technical architecture must be extensible and scalable. 7. Manage information and data as enterprise-wide assets. 8. Validate information as close to its source as possible. 9. Enhance the ability to capitalize on and exploit business information. 10. Support multiple data types. 11. Make an informed buy versus lease versus build decision before proceeding with any new development project. 12. Require shorter development cycle times. 13. Keep current with emerging technologies and their applicability to enterprise architecture. 14. Maximize infrastructure asset reuse. 15. Sustain reliable connectivity. 16. IT systems will be implemented in adherence with the agency's security, confidentiality and privacy policies. 17. The agency will use a consistent set of security interfaces and procedures. 18. Reduce total cost of operation (TCO). 19. Extend E-Mail to Become a Corporate Information Exchange Vehicle. 20. Adopt Open Systems Standards. 21. Reduce duplicate information systems. 22. Consider impact on business partners. 23. Maximize and exploit Internet and Intranet technologies and approaches. 24. Integrate Enterprise Architecture into the investment management process. 25. Customer perception is a measure of the quality of the automation processes.